## Google Setup

1. Go to the [Google API Console](https://console.developers.google.com/project/_/apiui/apis/library).
2. From the project drop-down, select an existing project, or create a new one by selecting Create a new project.
3. Note: Use a single project to hold all platform instances of your app (Android, iOS, web, etc.), each with a different Client ID.
4. Enable the Google+ API service:
   1. In the list of Google APIs, search for the Google+ API service.
   2. Select Google+ API from the results list.
   3. Press the Enable API button. Wait for the API to be enabled.

This action adds the service to the Enabled APIs tab, which you can access by selecting APIs & Services on the left menu. You can turn off the Google Cloud services if you don't need them. Enable any other APIs that your app requires.

1. In the sidebar under "APIs & Services", select Credentials, then select the OAuth consent screen tab.
2. Choose an Email Address, specify a Product Name, and press Save.
3. In the Credentials tab, select the New credentials drop-down list, and choose OAuth client ID.
4. Under Application type, select Web application.
5. Register the origins from which your app is allowed to access the Google APIs, as follows. An origin is a unique combination of protocol, hostname, and port.
6. In the Authorized JavaScript origins field, enter the origin for your app. You cannot use wildcards. In the example below, the second URL could be a production URL.

http://localhost:8080  
https://myproductionurl.example.com

1. Define Redirect uri as below

http://localhost:8080/google  
https://myproductionurl.example.com/google

1. Press the Create button.
2. On the page that appears, take note of the **client ID** and replace value of googleClientId in web config file.
3. On the page that appears, take note of the **Client secret** and replace value of googleClientSecret in web config file.